1. **What are three conclusions we can make about Kickstarter campaigns given the provided data?** Theaters and Music are the most successful Genre’s on Kickstarter, with “Plays” and “Rock” music leading the way. Kickstarter Campaigns started in May seem to be the most successful. While Kickstarter campaigns started at the start of the year in January had the highest fail count compared to the rest of the year. Regardless of the dollar amount for goals, it did not seem to have much of an effect on the outcome of the show.
2. **What are some of the limitations of this dataset?** Without knowing the relative size of the population, we cannot be sure that we are using an accurate and representative sample of the data.
3. **What are some other possible tables/graphs that we could create?** Success rate per country/ currency, Failed rate per country/ currency, and cancelled rate per country/ currency